(Following Paper ID and Roll No. to be filled in your Answer Book)									
PAPER ID: 2167	Roll No.								

B.Tech.

(SEM. V) ODD SEMESTER THEORY EXAMINATION 2010-11

COMPUTER GRAPHICS

Time : 2 Hours

A Part of the

Total Marks : 50

 $(6 \times 2 = 12)$

Note : Attempt all questions.

- 1. Answer any two parts :
 - (a) What are the criteria that should be satisfied by a good line drawing algorithm ? Explain.
 - (b) Explain the mid point circle generating alogorithm.
 - (c) Write a short note on the following :
 - (i) Random scan and Raster scan display
 - (ii) Frame buffer and video controller.
- 2. Answer any two parts :
 - (a) Describe the Cohen Sutherland line clipping algorithm with suitable example.
 - (b) Discuss the following transformations with a relevant example:
 - (i) Composite transformation
 - (ii) Reflection and shearing.
 - (c) Write an algorithm for polygon clipping.

ECS504/VEQ-15410

[Turn Over

 $(6 \times 2 = 12)$

- Write short notes on any two of the following : $(6 \times 2 = 12)$ 3.

- 3-D transformation (a)
- 3-D projection (b)
- 3-D clipping. (c)
- Answer any two parts : 4.

 $(7 \times 2 = 14)$

- Write an algorithm to draw Bezier curves. (a)
- (b) What are the various back face detection algorithms ? Explain any one of them.
- Explain the following: (c)
 - Illumination models (i)
 - (ii) Text clipping.