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<b>PAPER ID: 2166</b>	Roll No.		Ma D		L

## B. Tech.

## (SEM.V) THEORY EXAMINATION 2011-12

## **OBJECT ORIENTED TECHNIQUES**

Time: 3 Hours

Total Marks: 100

- Note: (1) Attempt all questions.
  - (2) Make suitable assumption if required.
- 1. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) What do you understand by object oriented technology? Discuss the pros and cons of object oriented technology with suitable example.
  - (ii) Differentiate between a class and object with some example. Also prepare a list of objects that you would expect each of the following systems to handle: (1) a program for laying out a newspaper, (2) a catalog store order entry system.
- (b) (i) What do you mean by modeling? Discuss several purposes served by models with suitable examples.
  - (ii) What do you mean by generalization? Explain. How is it related with inheritance?
- (c) (i) What do you mean by UML? Discuss the conceptual model of UML with the help of an appropriate example.

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(ii) Wire is used in the following applications. For each of the following applications, prepare a list of wire characteristics that are relevant and also explain why each characteristic is important for the application:

(1) Designing the filament for a light bulb; (2) Designing the electrical system for an airplane.

## 2. Answer any two parts:

 $(10 \times 2 = 20)$ 

(a) (i) Give the general layout of a class diagram. Also prepare a class diagram for the instance diagram shown in the Figure 1. Explain your multiplicity decisions. How does your diagram express the fact that points are in sequence?

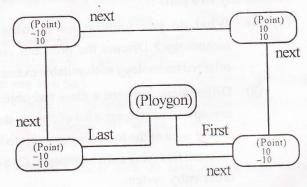


Figure-1

- (ii) What is a collaboration diagram? How polymorphism is represented in a collaboration diagram? Explain with an example.
- (b) What do you mean by sequence diagram? Explain various terms and symbols used in a sequence diagram. Describe the following using sequence diagram: (i) asynchronous messages with/without priority. (ii) broadcast messages.

- (c) (i) Discuss in brief the following terms: (1) Component diagrams. (2) Basic behavioural modeling.
  - (ii) Prepare a portion of an object diagram for a library book checkout system that shows the date a book is due and the late charges for an overdue book as derived objects.
- 3. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) Explain each of the following with in reference to object oriented programming style with an example:
  - (i) Reusability
- (ii) Robustness
- (iii) Extensibility
- (iv) Abstraction.
- (b) (i) How objects oriented concept can be implemented using non-object oriented language? Explain with an example.
  - (ii) What do you mean by documentation? What are the various considerations in documentation designing? Explain.
- (c) Write short notes on the following:
  - (i) Jackson Structured Development (JSD).
  - (ii) Dynamic modeling and Functional modeling.
- 4. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) Why Java is known as a platform independent language? Discuss the advantages and disadvantages of a platform independent language. Also give various data types in Java.
  - (ii) How polymorphism is handled in Java? Explain with some suitable example using Java programming language.

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- (b) (i) Write a program in Java to count display the frequency of vowels in a given sentence of at least 35 characters long.
  - (ii) Design a class using Java to represent a student record having the following attributes and methods:
    (i) Attributes of the student Institute are as follows:
    Student\_ID, Student\_Name, Student\_Address,
    Birth\_Date, Course, Enrollment\_Year; (ii) The methods are as follows: to assign the initial values to all attributes, to add a new student record, display the list of students for a given year of enrollment and course.
- (c) Write short notes on the following giving their significance and with suitable example using Java in brief:
  - (i) Enterprise Java Beans
  - (ii) Java API's.
- 5. Answer any two parts:

 $(10 \times 2 = 20)$ 

- (a) (i) What do you mean by Applets? How Applets differ from the applications? Explain with an example using Java.
  - (ii) Write a short note on Java Swing with suitable example.
- (b) Write short notes on the following with an example using Java: (i) JAR files (ii) Packages (iii) Multithreading (iv) Interface.
- (c) What do you mean by JDBC? What is its significance? How database connectivity is done using Java? Discuss it with suitable example.

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