Roll No: $\square$

# B. TECH <br> (SEM-VII) THEORY EXAMINATION 2019-20 <br> OPERATIONS RESEARCH 

Time: 3 Hours
Total Marks: 70
Note: 1. Attempt all Sections. If require any missing data; then choose suitably.

## SECTION A

1. Attempt all questions in brief.
$2 \times 7=14$

| a. | What is sensitivity analysis? |
| :--- | :--- |
| b. | What are the limitations of graphical method? |
| c. | How would you deal with the assignment problems, where the objective <br> function is of maximization type? |
| d. | What are the customer's behaviors in queuing system? |
| e. | Explain the Dummy Activity in network diagram. |
| f. | Write short note on Johnson Algorithm for n jobs and 3 machines. |
| g. | How will you control the inventories of a manufacturing organization? |

## SECTION B

2. Attempt any three of the following:
a. Solve the following linear programming problem by Simplex method:

Maximize $z=8 x+16 y$
subject to $x+y \leq 200$

$$
y \leq 125
$$

$3 x+6 y \leq 900$
and $x, y \geq 0$
b. Find the optimal solution of the following transportation problem in which cell entries represent unit costs.

| From | To |  |  | Available |
| :---: | :---: | :---: | :---: | :---: |
|  | W1 | W2 | W3 |  |
| F1 | 4 | 14 | 8 | 10 |
| F2 | 6 | 6 | 2 | 16 |
| F3 | 10 | 8 | 14 | 14 |
| F4 | 2 | 12 | 4 | 28 |
| Required | 14 | 18 | 36 |  |

c. Describe the two person zero-sum game. Mention its basic assumptions. Solve the following two person zero-sum game:

|  | 2 Player B |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Player A | ) | I | II | III |
|  | I | 10 | 5 | -2 |
|  | II | 6 | 7 | 3 |
|  | III | 4 | 8 | 4 |

d. Discuss the various inventory costs associated with the organization taking suitable examples and Why?
e. A certain project is composed of nine activities whose time estimates are given below:

| Activity | $1-2$ | $1-3$ | $1-4$ | $2-5$ | $3-5$ | $4-6$ | $5-6$ | $6-7$ | $5-7$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Duration | 1 | 3 | 2 | 1 | 3 | 2 | 4 | 6 | 3 |

Draw the project network and find out the critical path.

## SECTION C

3. Attempt any one part of the following:

| (a) | A company has two grades of inspectors, I and II to undertake quality control inspection. At least 1,500 pieces must be inspected in an 8 -hour day. Grade I inspector can check 20 pieces in an hour with an accuracy of $96 \%$. Grade II inspector can check 14 pieces an hour with an accuracy of $92 \%$. Wages of grade I inspector are Rs 5 per hour while those of grade II inspector are Rs 4 per hour. Any error made by an inspector costs Rs 3 to the company. If there are, in all, 10 grade I inspectors and 15 grade II inspectors in the company, find the optimal assignment of inspectors that minimizes the daily inspection cost. |
| :---: | :---: |
| (b) | Write the dual of the following problem |
|  | Minimize $\quad Z=20 x_{1}+16 x_{2}$ |
|  | $x_{1}+x_{2} \geq 12$ |
|  | Subject to $\quad 2 x_{1}+x_{2} \geq 17$ |
|  | Subject to $2 x_{1} \geq 5$ |
|  | $x_{2} \geq 6$ |

4. Attempt any one part of the following:
(a) Assign four trucks $1,2,3$, and 4 to vacant spaces A, B, C, D and E So that the distance travelled is minimized.

|  |  | Truck |  |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | 2 | 3 | 4 |
|  | $A$ | 9 | 14 | 19 | 15 |
| Spaces | $B$ | 7 | 17 | 20 | 19 |
|  | $C$ | 9 | 18 | 21 | 18 |
|  | $D$ | 10 | 12 | 18 | 19 |
|  | $E$ | 10 | 15 | 21 | 16 |

(b) Using Least- Cost method to solve initial solution of the following problem:

|  |  | Destination |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Source | $D_{1}$ | $D_{2}$ | $D_{3}$ | Capacity |
| $S_{1}$ | 10 | 13 | 6 | 10 |
| $S_{2}$ | 16 | 7 | 13 | 12 |
| $S_{3}$ | 8 | 22 | 2 | 8 |
| Demand | 6 | 11 | 13 | 30 |

5. Attempt any one part of the following: $\quad \mathbf{7 \times 1 = 7}$

| (a)A readymade garment manufacture has to process 7 items through two stages <br> of production viz., cutting and sewing. The time taken for each of these items at <br> the different stages is given below in appropriate units: |
| :--- |
| $\qquad$Item 1 2 3 4 5 6 <br> Cutting Time 30 120 50 20 90 110 <br> Sewing Time 80 100 90 60 30 10 |
| Find the order in which these items are to be processed through these stages so <br> as to minimize the total processing time. Also calculate total elapsed time and <br> idle times. |

(b) The following matrix represents player A's pay-off in a two person zero-sum game:

|  | Player B |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Player A |  | I | II | III |
|  | I | 20 | 40 | -80 |
|  | II | 0 | 15 | -20 |
|  | III | 90 | 20 | 50 |

Find the optimal strategies for the two players and also the value of the game.
6. Attempt any one part of the following: $7 \times 1=7$

| (a) | Derive a single period probabilistic inventory model with instantaneous and <br> continuous demand and no set up cost. |
| :--- | :--- |
| (b) | What is Monte Carlo Simulation? Discuss in brief. |

7. Attempt any one part of the following: $7 \times 1=7$

| (a) | A project has the following characteristics: |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Activity | Preceding Activity | Expected Completion Time weeks) | Activity | Preceding Activity | Expected Completion <br> Time (in weeks) |
|  | A | None | 5 | H | B | 9 |
|  | B | A | $2{ }^{2} \mathrm{~V}$ | I | G, E | 1,9 |
|  | C | A | 6 | J | G | 2 |
|  | D | B | 12 | K | F, I, J | 3 |
|  | E | D | ) 10 | L | K | 9 9 |
|  | F | D | 9 | M | H, G | 7 |
|  | G | D | 5 | N | M | 8 |

(i) Draw a PERT network for this project.

Find the various paths and the critical path as well as the project completion time.
(b) If in a particular single server system, the arrival rate $\mathcal{X}=5$ per hour and service, $\mu=8$ per hour assume the conditions for use of the single channel queuing model. Find out:
(i) The probability that the server is idle.
(ii) The probability that there are at least two customers in the system.
(iii) Expected time that a customer is in the queue.

