(Following Paper ID a	and Roll No.	to be	fille	ed in	you	r Ans	wei	Во	ok)
<b>PAPER ID: 2873</b>	Roll No.	П					L		

## B.Tech.

## (SEM. VIII) EVEN THEORY EXAMINATION 2012-13

## **MOBILE COMPUTING**

Time: 3 Hours

Total Marks: 100

Note: - Attempt all questions. Each question carries equal marks.

- 1. Attempt any **four** parts of the following:
  - (a) Explain the word "Mobile Computing" and also give suitable live example with merits of Mobile Computing.
  - (b) Compare the three generations of wireless telephone systems on the basis of features, technology used and applications.
  - (c) Why did we choose hexagonal shape for cells in cellular phone system? What is frequency reuse?
  - (d) What is General Packet Radio Service (GPRS)? Describe its architecture in detail.
  - (e) What are the advantages and disadvantages of using a wireless transmission as compared to a fibre or wire transmission?
  - (f) Describe various multiplexing techniques. Explain why a given bandwidth is used most efficiently in CDMA.
- 2. Attempt any four parts of the following:  $(5\times4=20)$ 
  - (a) Explain the issues and challenges of data management in third generation mobile standards.

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- (b) With neat sketch, explain architecture of 802.11 LAN and explain its MAC logic.
- (c) What is Bluetooth? Define technical specifications of Bluetooth. Describe the Bluetooth stack operation.
- (d) What are the basic differences between wireless WAN and wireless LAN? Discuss the common features of these.
- (e) List and define the entities of mobile IP and describe data transfer from a mobile node to a fixed node and vice-versa.
- (f) How does mobility affect data replicating on mobile platform? Explain.
- 3. Attempt any two parts of the following:  $(10\times2=20)$ 
  - (a) Explain the concept of "Frequency Reuse" as applied to cellular communications. What are the advantages of this approach? How does it increase the capacity of the system?
  - (b) Describe the different data management issues related to mobile computing.
  - (c) "CSMA/CD is not a suitable protocol for wireless LAN". Give reasons in favour of or against the statement.
- 4. Attempt any two parts of the following: (10×2=20)
  - (a) Explain the various security threats during data transfer in mobile communication and give suitable example of authentication and privacy preceding for mobile computing.
  - (b) Discuss the requirements for the design of Mobile agent systems.
  - (c) Discuss various issues which are related to transaction processing in mobile computing.

- 5. Attempt any **two** parts of the following:
  - (a) Explain with example:
    - (i) Proactive routing and reactive routing protocols.

 $(10 \times 2 = 20)$ 

- (ii) Static and dynamic routing.
- (iii) Source routing.
- (b) What are the characteristics of MANET? Explain the process of path discovery and path maintenance in DSR routing protocols.
- (c) Describe the working of AODV routing protocol in MANETs. Describe how routing table will be maintained in AODV routing protocol.