

(Following Paper ID and Roll No. to be filled in your Answer Book)

**PAPER ID : 1407**

Roll No.

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## MCA

THIRD SEMESTER EXAMINATION, 2004-2005

### OBJECT ORIENTED PROGRAMMING AND C++

Time : 3 Hours

Total Marks : 100

Note : Attempt ALL the questions.

1. Attempt *any four* parts of the following :— (5x4=20)

- What are inline functions ? Explain with example.
- What is reference ? How it is similar and/or different to Pointers ?
- What are general rules for overloading functions in C++.
- What are virtual functions ? Explain how run-time polymorphism can be achieved using them ?
- What is 'this' operator ? Explain its distinct use ?
- Explain the hierarchy for C++ STREAM Classes.

2. Attempt *any two* of the following :- (10x2=20)

- (a) Overload ' $<$ ' operator to find out whether a given date is less than or not with respect to another given date.
- (b) Write a program 'AREA' in C++, which calculates area of a circle, square, rectangle, triangle depending upon user's choice. Use function overloading.
- (c) Write a program in C++, which asks for 'system-in' and 'system-out' time from user and calculates 'system-use-time'. Use classes and objects.

3. Attempt *any two* of the following :- (10x2=20)

- (a) A directory file contains information about files in a directory, including both ordinary files as well as directory files.

Prepare an object diagram which models directory files and ordinary files.

- (b) Prepare an object diagram for the Dining-Philosopher's Problem. There are 5 Philosophers and 5 forks around a circular table. Each philosopher has access to two forks on either on the table or in use by one philosopher. A philosopher must have 2 forks to eat.
- (c) Prepare a portion of an object diagram for a library book check out system that shows the date a book is due and the late charges for an overdue book as derived objects.

4. Attempt *any two* of the following :- (10x2=20)

- (a) Prepare a states diagram for making a transaction in an ATM machine.

- (b) Prepare states diagram for a Twin-Tub, semi-automatic washing machine having usual controls as follows :
- (i) A Timer for Wash/Rinse.
  - (ii) A Timer for Drier.
  - (iii) A Drain Selector.
  - (iv) A Water inlet Selector (Wash/Drier)
  - (v) A Program Selector (Wash and/or Dry)
- (c) What are Nested states Diagrams ? Why they are useful ? Explain with suitable example.

5. Attempt *any two* of the following :- (10x2=20)

- (a) Prepare a Data Flow Diagram for computing the volume and surface area of a cylinder. Inputs are height and radius of the cylinder outputs are volume and surface area. Discuss several ways to implement the DFD.
- (b) Prepare a DFD for Payroll system in a company.
- (c) Explain the following with reference to Data Flow Diagrams :
- (i) Actors
  - (ii) Data stores
  - (iii) Control flows

Give suitable examples for the above.

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