

(Following Paper ID and Roll No. to be filled in your Answer Book)

PAPER ID : 1471

Roll No.

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## MCA

SECOND SEMESTER EXAMINATION, 2005-2006

COMPUTER ARCHITECTURE AND  
MICROPROCESSOR

Time : 3 Hours

Total Marks : 100

**Note :** (i) Attempt ALL questions.

(ii) All questions carry equal marks.

(iii) In case of numerical problems assume data wherever not provided.

(iv) Be precise in your answer.

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1. Attempt *any two* parts of the following : (10x2=20)

(a) Discuss various architectural of parallel computer classification scheme.

(b) In the following block of computations,  $a$  and  $b$  are two external inputs and  $z$  in the final output. Two intermediate results are labelled  $x$  and  $y$ .

$$x \leftarrow a * a ; y \leftarrow b * b ; z \leftarrow (x + y) / (x - y)$$

(i) Draw a data flow graph for this code block, where  $*$ ,  $+$ ,  $-$ , and  $/$  are arithmetic operators.

- (ii) Show a template implementation of the data flow graph in (i)
  - (iii) Indicate the events that can be done in parallel in the execution of the above block of codes.
- (c) Formulate a six-segment instruction pipeline for a computer. Specify the operations to be performed in each segment.

2. Attempt *any two* parts of the following : (10x2=20)

(a) Describe the following terminologies associated with pipeline computers and vector processing.

- (i) Unifunctional and Multifunctional pipeline
- (ii) Pipeline efficiency and throughput
- (iii) Simple and Greedy cycle
- (iv) Data dependent hazards
- (v) Vectorizer

(b) A certain dynamic pipeline with the four segments  $S_1, S_2, S_3$  and  $S_4$  is characterized by the following reservation table :

	$t_0$	$t_1$	$t_2$	$t_3$	$t_4$	$t_5$	$t_6$
$S_1$	X					X	
$S_2$			X				X
$S_3$		X		X			
$S_4$			X		X		

- (i) Determine latencies in the forbidden list F and the collision vector C.
- (ii) Determine the minimum constant latency L by checking the forbidden list.
- (iii) Draw the state diagram for this pipeline. Determine the minimal average latency (MAL) and the maximum through put of this pipeline.

- (c) Answer the following which is related to the task initiation cycle (2, 3, 7) for a given pipelined processor :
- (i) What are the period  $p$  and the average latency  $l_a$  of the initiation cycle ?
  - (ii) Specify the initiation interval set  $G \pmod{p}$ .
  - (iii) What is the necessary and sufficient condition that a given task initiation cycle is allowed by a pipeline with a forbidden latency set  $F$  ?
3. Attempt *any two* parts of the following : (10x2=20)
- (a) In case of SIMD interconnection network, explain the following :
    - (i) Static versus dynamic network
    - (ii) Cube Interconnection network
  - (b) Explain the SIMD matrix multiplication.
  - (c) Explain the following :
    - (i) Shuffle - Exchange network
    - (ii) Omega Network.
4. Attempt *any two* parts of the following : (10x2=20)
- (a) Explain the following :
    - (i) Loosely coupled Microprocessors
    - (ii) Tightly coupled Microprocessors.
  - (b) In case of multiprocessor scheduling strategies, explain the Deterministic Scheduling Model for scheduling scheme.
  - (c) (i) Show instruction execution in a dataflow computer for the computation of  $a = (b+1)*(b-c)$   
(ii) Explain a static dataflow computer organisation and dynamic data flow computer organisation.

5. Attempt *any four* parts of the following : (5x4=20)

- (a) What is a transparent latch, and why is it necessary to use a latch with output devices such as LEDs ?
- (b) Explain the functions of ALE and  $\text{IO}/\bar{\text{M}}$  signals of the 8085 microprocessor.
- (c) List the four categories of 8085/8080 A instructions that manipulate data.
- (d) Write a program using the ADI instruction to add the two hexadecimal numbers 3AH and 48 H, and to display the answer at an output port.
- (e) Write a program to add the following five data bytes stored in memory locations starting at 2060 H. If the sum generates a carry, stop the addition, and display 01 H at the output port. Otherwise, continue adding and display the sum. Data (H) 98, A2, 39, 22, 42.
- (f) Write a program to control a railway crossing signal that has two alternately flashing red lights, with a 1- second on time for each light.

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